



Name Bijou Labeaux

Description

The Brotherhood's top scientists and mystics have searched for an antidote to the zombie toxin for decades, but the most promising approach to a cure yet came from a civilian. Dr. Bijou Labeaux's doctoral dissertation on the zombie toxin was no less than a revelation, and the Brotherhood set her up with a cushy, state-of-the-art laboratory to continue her research. All that was left was to run her through the basic field combat exercises required of all new recruits. Once Bijou realized how fun field work can be, she became obsessed. Every moment not spent toiling away in the lab was spent petitioning the higher-ups for a promotion to field agent. When Silent Jim showed up, she knew she'd finally made it. Now she's out of the lab and ready to kick some ass.

Aspects

Driven Science Junkie

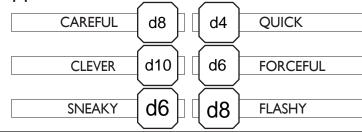
Easily Bored by Lab Work

Good with a Knife

Haitian Vodou Priestess

Medical Genius

Approaches



Disciplines

\frown	
d6	COMBAT & TACTICS
\succ	
d4	COVERT OPS
\succ	
d10	MYSTIC ARTS
\succ	
d8	RESEARCH&DEVELOPMENT
\succ	
d4	SOCIAL ENGINEERING
\searrow	
	FRINGE

Conditions

MILD (UP TO 5 HITS)	
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MODERATE (UP TO 10 HITS)

SEVERE (UP TO 15 HITS)

TROUBLE

Stunts

Ready for the Apocalypse: Because I am ready for the Apocalypse, I gain a +2 when I Cleverly create advantages with medical or scientific supplies.

Ritual Magic: Because I know ritual magic, when I endure an aspect to conduct a ritual, I can roll and add my Mystic Arts to the outcome if I'm successful.

Spiritual Relationship with the Loa: Because I have a spiritual relationship with the Loa, once per game session I can switch the dice of two of my approaches with one another for the remainder of the current scene.